



Waterloo Minor Hockey Association

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SELECT PROGRAM GUIDELINES

Divisions:

WMHA will have House League Select teams in the Major Novice to Midget divisions in both Minor and Major years. Select teams will follow the same guidelines as per WMHA Recreational League Rules and Guidelines unless noted otherwise below.

Coaching Selection:

Any individual interested in Head coaching a House League Select team must complete a coach's application. Selection of Head coaches will be done by the REC. Management Committee. The selection recommendations will be based on knowledge, experience, etc. If the applicant has a child in the division they apply for the skill level of their child will be a factor in the coaching selection. Head coach selections will be done by July 31. The Board of Directors will have the final approval on all coaching staff selections. Coaching staff list for each team must be submitted for approval following final team selections. No games may be played until staff approval has been given.

All members of the coaching staff must have Respect in Sport (i.e. Speak Out), the coaches must hold a NCCP Level Coach or higher and there must be a Certified Trainer. If members of the coaching staff have a child on the team the skill level of the child should meet what would be expected of a player on the select team.

Player Eligibility:

All Waterloo Minor Hockey Association registered players are eligible to tryout.

Player Selections:

There will be open tryouts. There will be a minimum of three (3) per division at a cost to be determined by WMHA. Advertising for tryouts will be posted on the WMHA website.

Each team must Select 6 Defense-9 Offense-2 Goalies. A team can add AP players as well. There is no limit on the number of AP players. However, Head coaches are encouraged to only add the number of AP players who have a realistic opportunity to play in a Select game. Any player that is an AP to a Rep team is also eligible to play on a Select team. There is a 5 game per AP player maximum for those Select players that are AP to a higher team.

Schedule:

Ice Sessions: WMHA will provide 14 scheduled ice sessions. In addition to the WMHA provided ice sessions teams **are permitted to arrange 12 ice sessions paid by the team budget**. Ice sessions are used for exhibition games and practices as described below. At least four of the WMHA provided ice sessions must be used for practices. Exhibition games are to be scheduled so as not to interfere with the recreation league game schedule and **must be played on ice in Waterloo, no officials will be sent out of town**.

June 2018 Final

Major Novice through Minor Pee wee:

Exhibition games: Teams may schedule up to 16 exhibition games preferably of 8 home and 8 away games or a combination of home and away games not totaling more than 16. In addition, teams have a 5 game allowance for each of their two tournaments. In the event that all 5 games are not played in a tournament, teams may not include, or add these games to their WMHA maximum of 16 exhibition games.

Practices: Teams must schedule a minimum of 6 and up to a maximum of 16 practices.

Major Pee wee through Major Midget:

Exhibition games: Teams may schedule up to 20 exhibition games preferably 10 home and 10 away games or a combination of home and away games **not totaling more than 20**. In addition, teams have a 5 game allowance for each of their two tournaments, bringing the maximum total to 30 games. In the event that all 5 games are not played in a tournament, teams may not include, or add these games to their WMHA maximum of 20 exhibition games.

Practices: Teams must schedule a minimum of 4 and up to a maximum of 14 practices.

All Divisions:

Tournaments: Teams may attend 2 tournaments. Dates to be submitted to Ice Scheduler by November to facilitate House League reschedules if necessary.

Alliance Championships: Teams for divisions where there are Alliance Select Championships must attend the Alliance Championships. This is in addition to the two tournaments above.

Alliance 30 Game Limit: Total number of games played during the season cannot exceed the Alliance Limit of thirty exhibition games per season including tournaments. The Alliance championship games are not included in the thirty game totals. No exhibition games are permitted to be added to achieve the 30 goal limit if the number of team scheduled games has reached the maximum number permitted by WMHA as outlined by division above.

Travel Permits: Teams are to submit travel permits for all games (both home and away) and tournaments. Permits need to be submitted for approval in such a manner as to allow a MINIMUM of two weeks for scheduling of officials. Last minute requests may be denied.

Practice Permits: Teams are to submit practice permits for any additional practices arranged by the team to the maximum number of 12 as outlined above.

This is required for insurance reasons.

Cost:

1. WMHA Player fees are determined by the league. Make cheques payable to WMHA.

2. Team fees will be based on the team budget (tournament, extra practices etc.)

Each team is responsible for their own budget which **MUST** be made known to and approved by parents/players prior to the season beginning. All team budgets must be approved by the appropriate Rec Director prior to being submitted for parent approval.

Player Suspension:

Any player under suspension is not permitted to participate in any scheduled team activity including games, practices or tournaments until the suspension is served in House League or Select games.